



**Joakim Tennfors**

Head of 3D Production









# Industrialise

1. Streamline



# What we talk about

- Poly count
- Topology
- Texture resolution
- KTX compression
- Material properties
- BRDFs



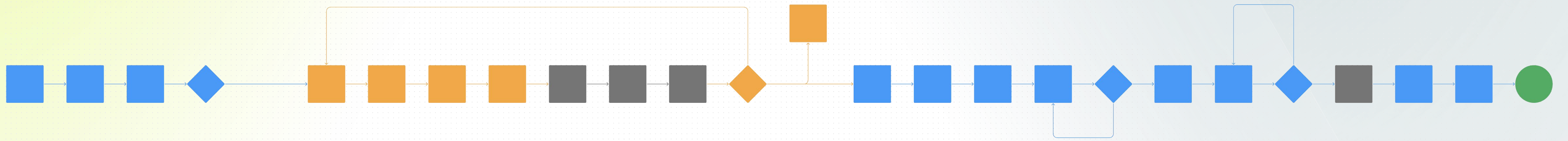


## What we talk about

- Poly count
- Topology
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## What the client talks about

- Does the product look good?
- Load time on the PDP
- SEO scoring
- Omni-present

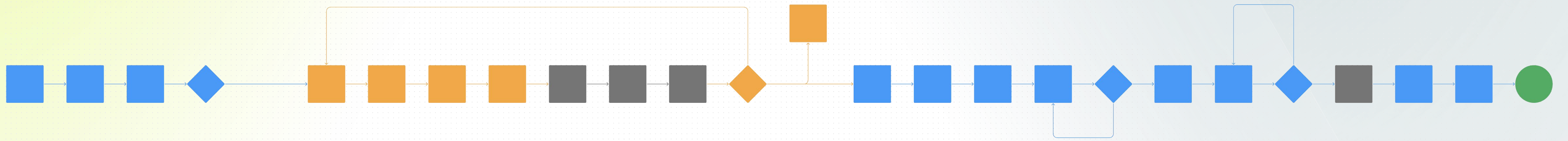






# Industrialise

1. Streamline
2. Automate











# Industrialise

1. Streamline
2. Automate
3. Standardise